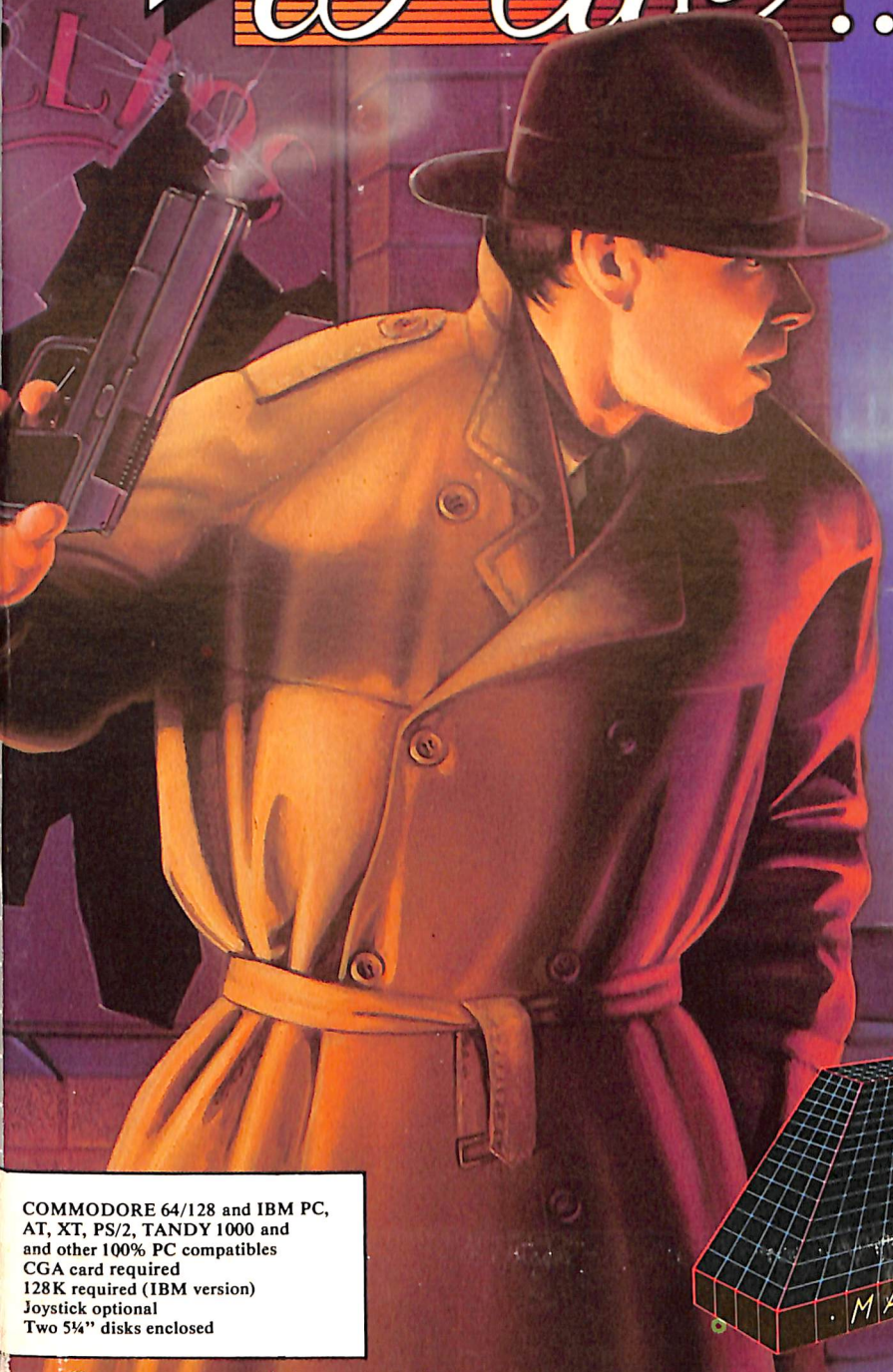


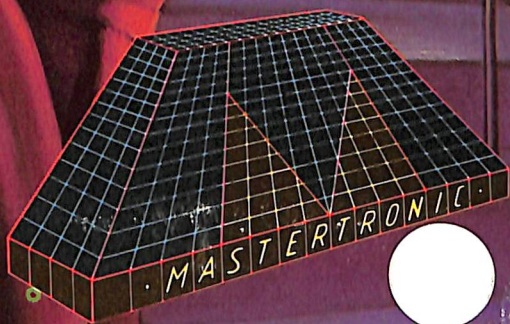
TIME *to die...*

IBM

C-64



COMMODORE 64/128 and IBM PC,
AT, XT, PS/2, TANDY 1000 and
and other 100% PC compatibles
CGA card required
128K required (IBM version)
Joystick optional
Two 5¼" disks enclosed



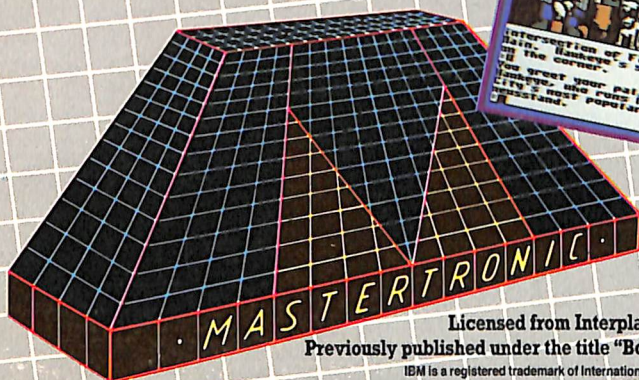
TIME to die™

A noise in the dark – Who's there?
Better find out – quickly because somebody's
after you and if you don't stop them in time they
are going to get away with murder! Yours! . . .

In this incredibly tense adventure set in 1934
you play Sam Harlow, Private Eye. One day
your phone rings, the voice says "Sam, you're
a dead man!" The only way to save your life is
to find the guy behind the death threat and the
investigation 'ain't easy.' You can bank on
getting shot at, burned, beaten up, strung up,
ripped to pieces by dogs, blinded by a crowbar
and other less pleasant experiences while you
investigate the 20 seedy characters in a blood
thick plot with more twists and turns than
a boa constrictor.

Features:

- Excellent graphic illustrations
- Quickload and Quicksave features
- Keyboard, Joystick or Mouse options
- On screen tutorial feature
- High level computer interaction provides for a challenging game.



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Previously published under the title "Borrowed Time"

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TIME TO DIE



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